



# Attention Sink in LLMs and its Applications

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# I am attempting to answer ...

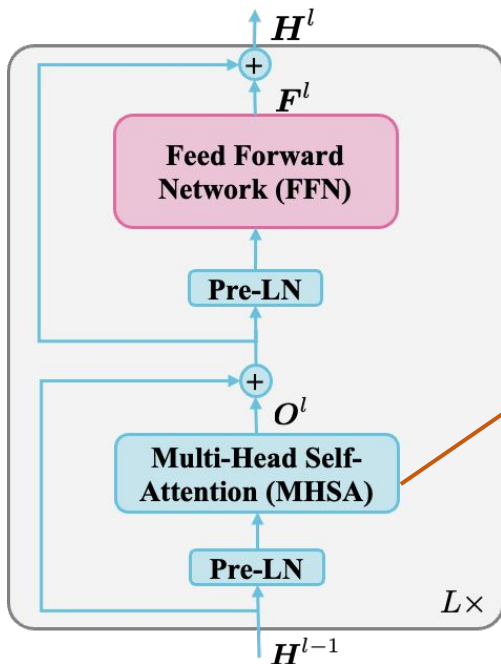
- Mechanism understanding of Attention Sink?
- When Attention Sink Emerges in LLMs?
- Why LLMs need Attention Sink?
- Why GPT-OSS and Qwen3-Next consider Attention Sink in the Model Design?

Covered the following two papers

- When Attention Sink Emerges in Language Models: An Empirical View. ICLR 2025
- Why Do LLMs Attend to the First Token? COLM 2025

# What is Attention Sink?

- Decoder-only Transformer



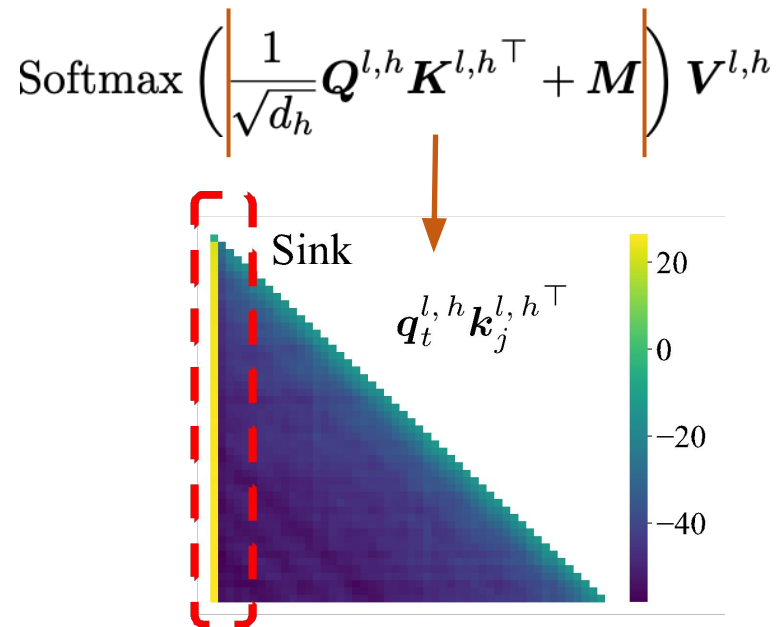
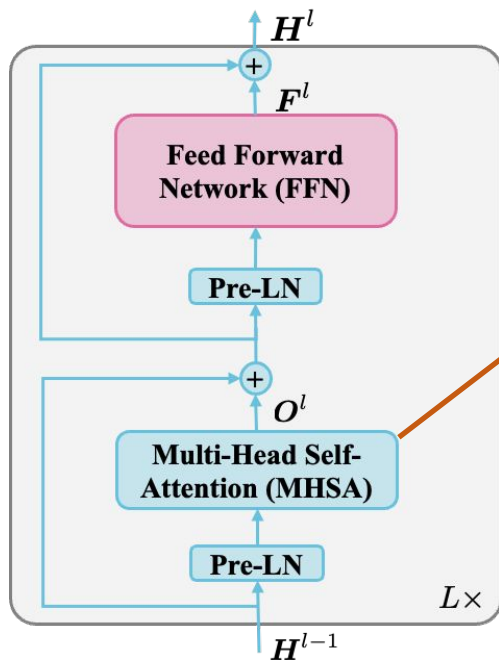
Self-attention is one of the most important parts

$$\text{Softmax} \left( \frac{1}{\sqrt{d_h}} Q^{l,h} K^{l,h \top} + M \right) V^{l,h}$$

queries                  keys                  values

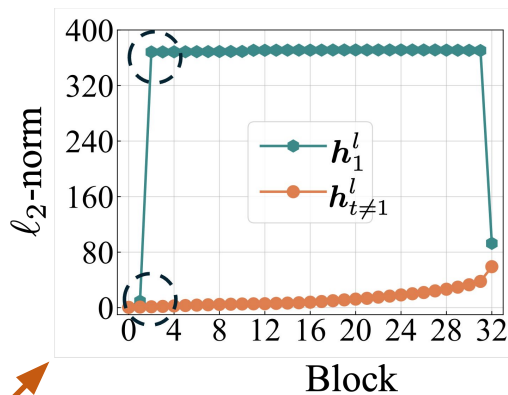
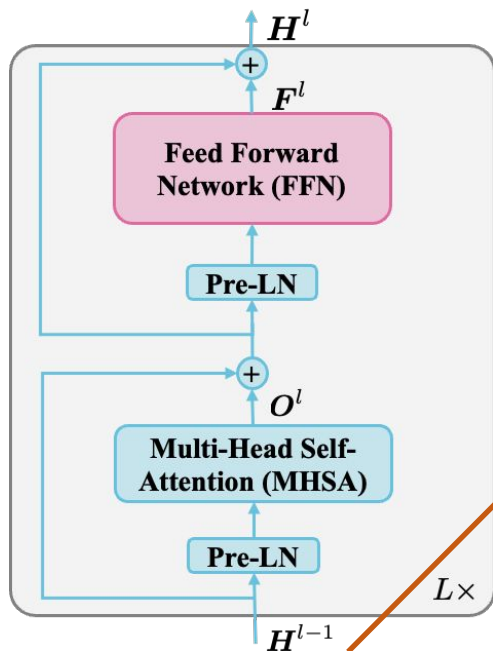
Casual mask

# What is Attention Sink?

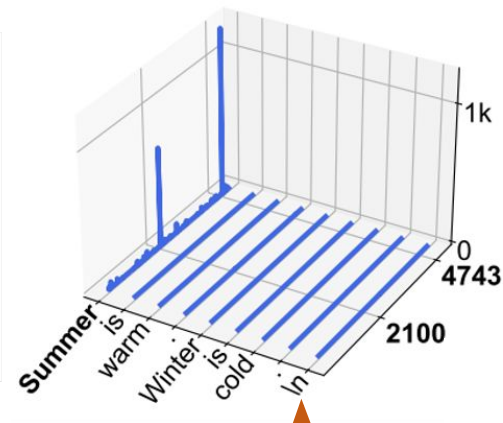


# Phenomenons associated to Attention Sink

- Massive Activations



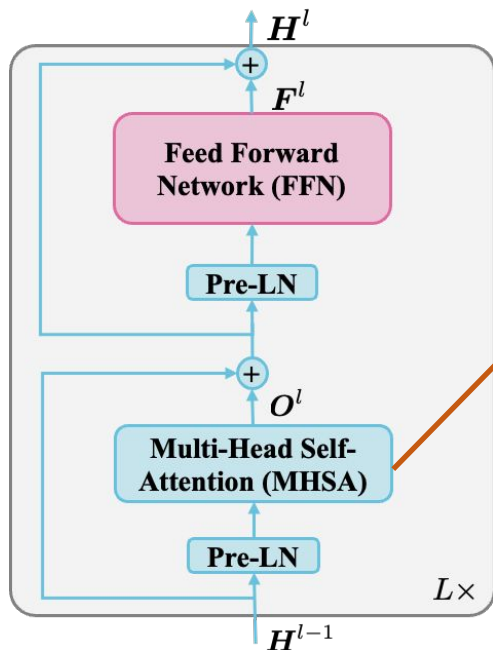
Activations extremely large



Few dimensions have spikes/outliers

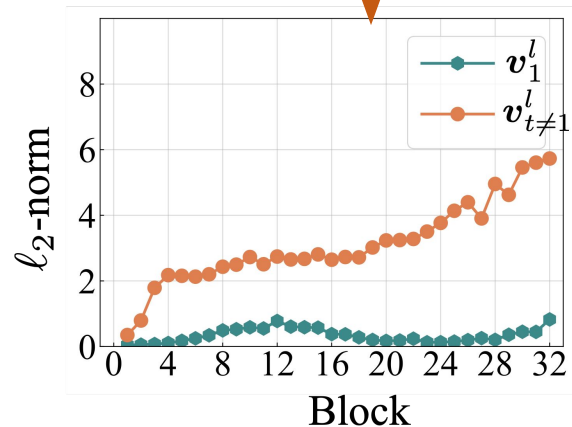
# Phenomenons associated to Attention Sink

- Value Drains



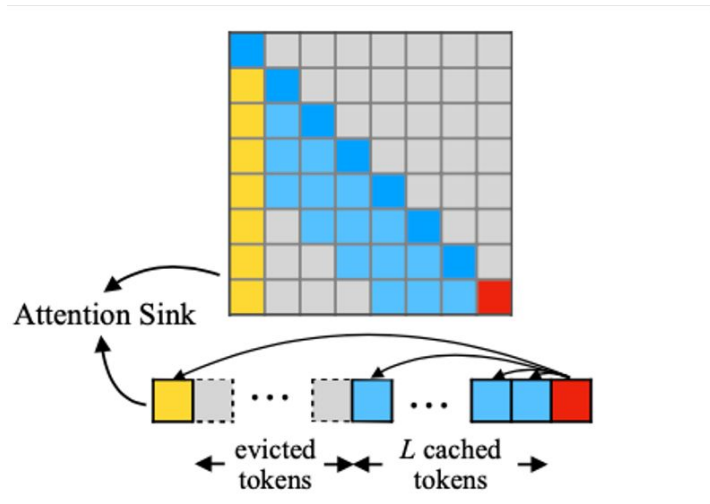
$$\text{Softmax} \left( \frac{1}{\sqrt{d_h}} Q^{l,h} K^{l,h \top} + M \right) V^{l,h}$$

Values extremely small



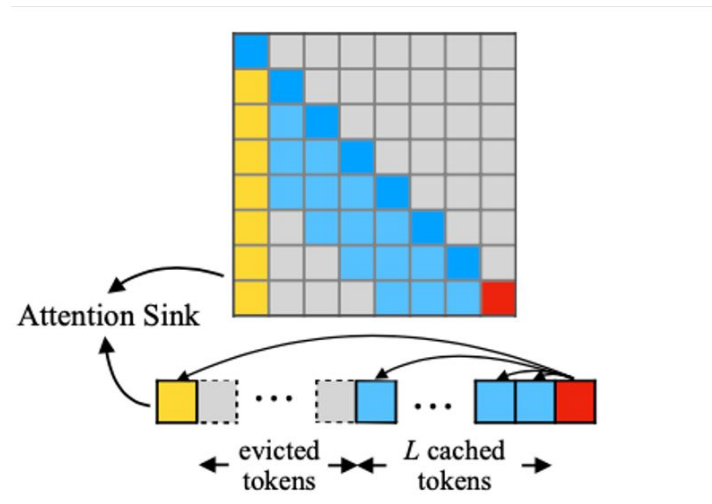
# Post-hoc Applications of Attention Sink

- Long context understanding / generation
- Only computing attention on the first token and recent tokens



# Post-hoc Applications of Attention Sink

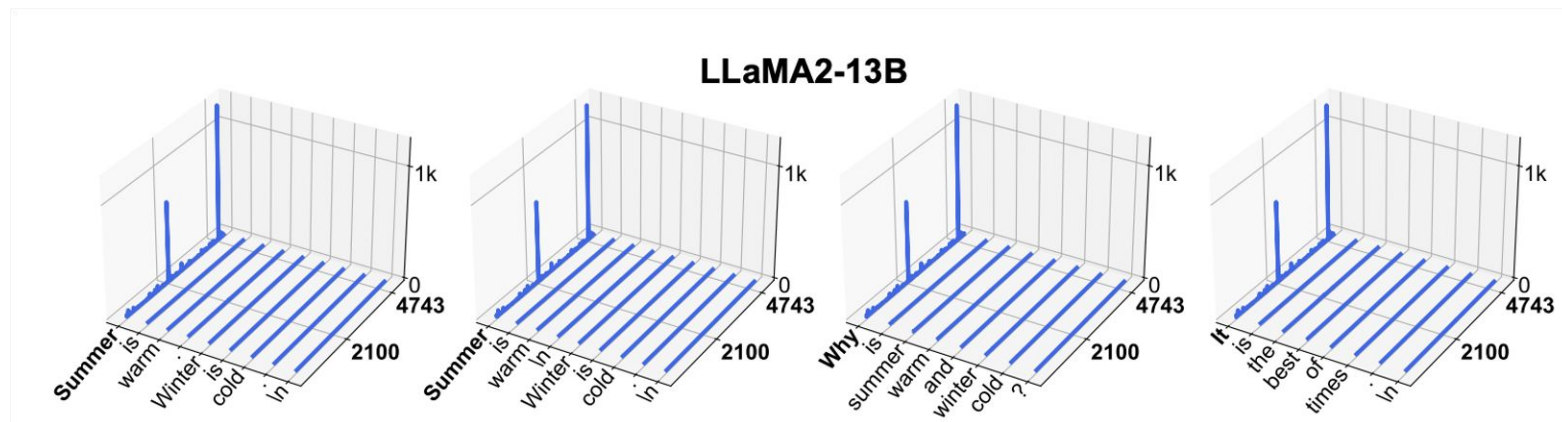
- KV cache optimization
- Only retaining KV cache of sink tokens and recent tokens





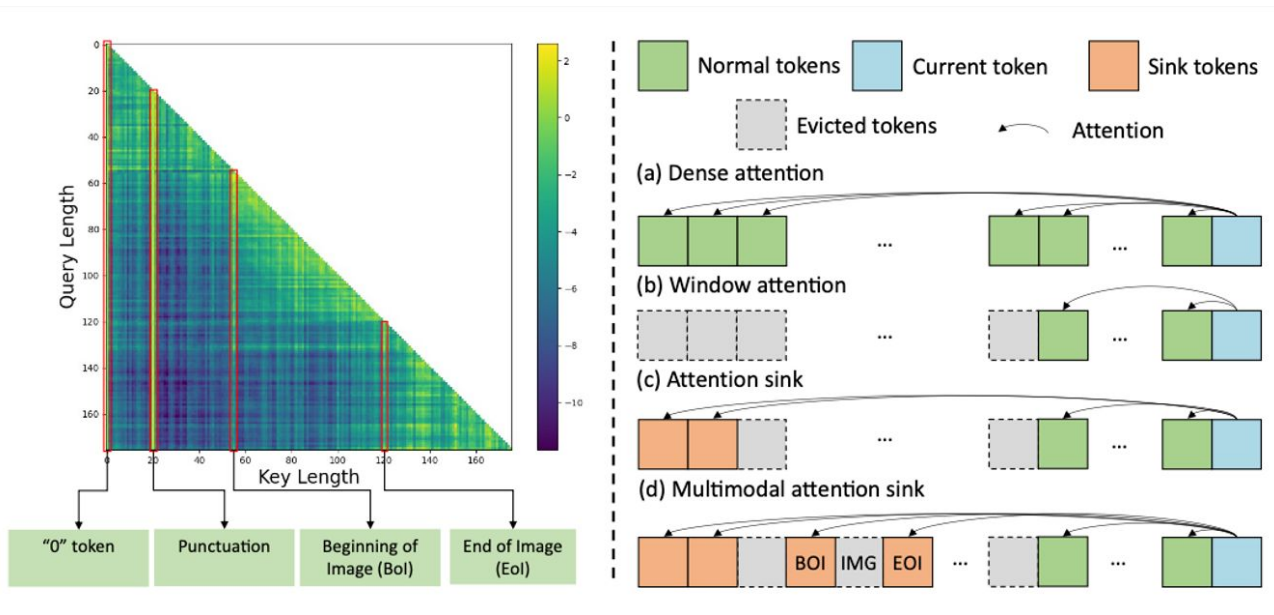
# Post-hoc Applications of Attention Sink

- Model quantization
- Preserving the full precision of KV cache of sink token



# Post-hoc Applications of Attention Sink

- Multimodal language modeling



# I am attempting to answer ...

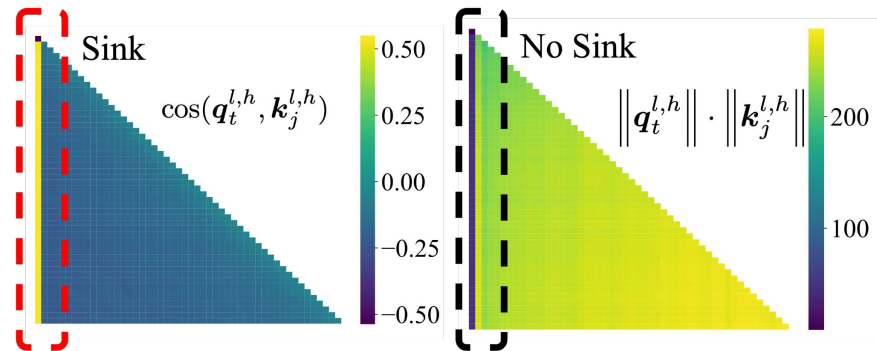
- Mechanism understanding of Attention Sink?
- When Attention Sink Emerges in LLMs?
- Why LLMs need Attention Sink?
- Why GPT-OSS and Qwen3-Next consider Attention Sink in the Model Design?

# Mechanism Understanding of Attention Sink

Attention sink is due to the key **key** bias of the sink token

$$\mathbf{q}_t^{l,h} \mathbf{k}_1^{l,h \top} \gg \mathbf{q}_t^{l,h} \mathbf{k}_{j \neq 1}^{l,h \top}$$

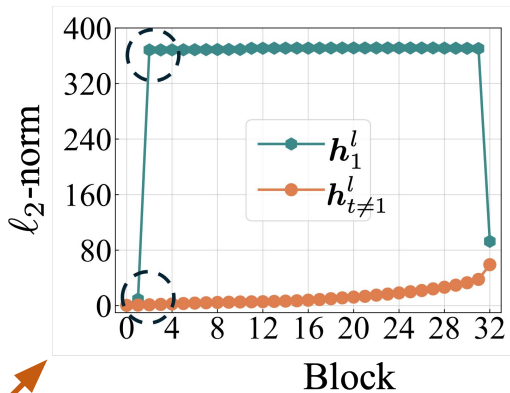
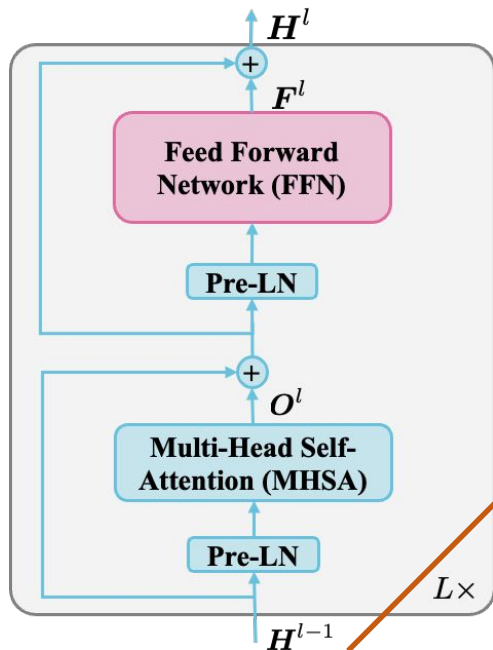
$$\cos(\mathbf{q}_t^{l,h}, \mathbf{k}_1^{l,h}) \gg \cos(\mathbf{q}_t^{l,h}, \mathbf{k}_{j \neq 1}^{l,h})$$



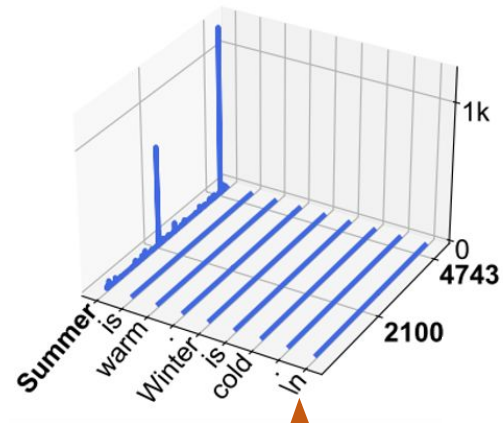
**key** of the sink token is located in the different manifold, it has small angles with any queries

# Mechanism Understanding of Attention Sink

- Massive Activations



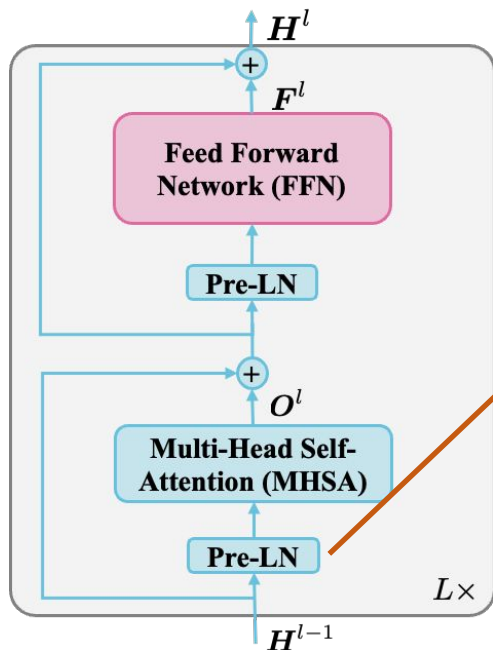
Activations extremely large



Few dimensions have spikes/outliers

# Mechanism Understanding of Attention Sink

- Existence of massive activations is to support attention sink



$$\text{LN}(\mathbf{h}) = \frac{\mathbf{h}}{\sqrt{\frac{1}{d} \sum_{i=1}^d h_i^2}} \odot \mathbf{g}$$

Layer Norm only retain the spike dimensions (dominate the norm)

$$\mathbf{k}_t^{l,h} = \text{LN}(\mathbf{h}_t^{l-1}) \mathbf{W}_K^{l,h} \mathbf{R}_{\Theta, -t}$$

Linear transformations of spikes

Similar mechanism for small values

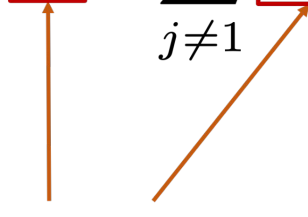
# Mechanism Understanding of Attention Sink

Why all these phenomenon tend to happen in the first token (not necessary to be BOS)?

- **Uniqueness of the first token:** self-attention involves no other tokens, all hidden states in the forward path are equivalent to MLP transformations of input embeddings
- LLMs learn to map the input embeddings to massive activations after certain layers, leading to key bias, and then attention sink

# Mechanism Understanding of Attention Sink

- Attention sink approximates “no-op”

$$\mathbf{v}_i^\dagger = \sum_{j=1}^i \alpha_{ij} \mathbf{v}_j = \alpha_{i1} \boxed{\mathbf{v}_1} + \sum_{j \neq 1}^i \boxed{\alpha_{ij}} \mathbf{v}_j$$


Small

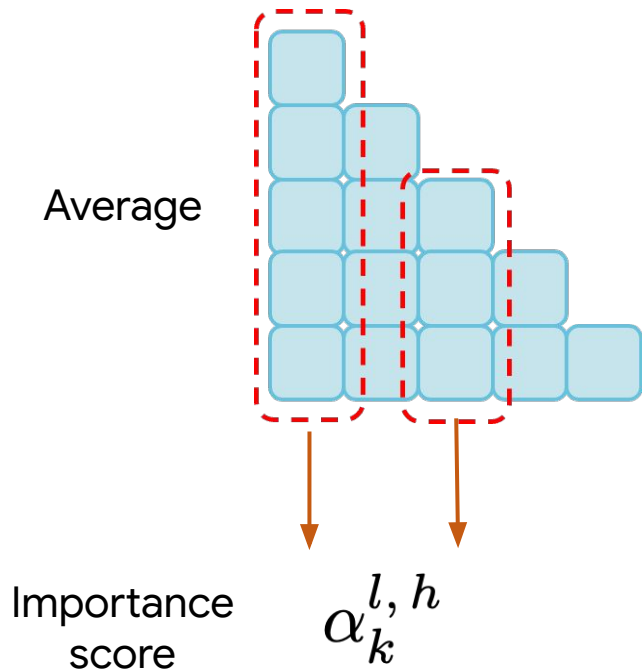


# I am attempting to answer ...

- Mechanism understanding of Attention Sink?
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# A metric to measure Attention Sink

- Motivations: attention scores of the first token dominates



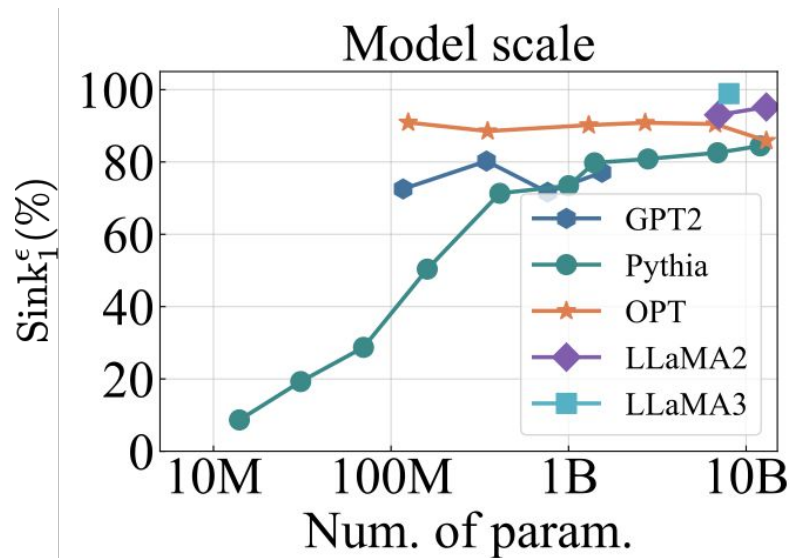
$$\text{Sink}_k^\epsilon = \frac{1}{L} \sum_{l=1}^L \frac{1}{H} \sum_{h=1}^H \mathbb{I}(\alpha_k^{l,h} > \epsilon)$$

Attention sink metric of  
the whole LM

Within a head, a threshold  
to decide sink, e.g., 0.3 for  
64 tokens

# Attention Sink w.r.t. Model Scale / Training Stage

- Attention sink emerges in small LMs, even with 14M params.



- Attention sink already emerges in LM pre-training.

LLM	Sink <sub>1</sub> <sup>ε</sup> (%)	
	Base	Chat
Mistral-7B	97.49	88.34
LLaMA2-7B	92.47	92.88
LLaMA2-13B	91.69	90.94
LLaMA3-8B	99.02	98.85

# Attention Sink w.r.t. Different Inputs

- Attention sink emerges with / without BOS (**for most LLMs**), even with random tokens as input
- Under all the repeated tokens?

LLM	Sink <sub>1</sub> <sup>ε</sup> (%)		
	natural	random	repeat
GPT2-XL	77.00	70.29	62.28
Mistral-7B	97.49	75.21	0.00
LLaMA2-7B Base	92.47	90.13	0.00
LLaMA3-8B Base	99.02	91.23	0.00

Related to positional embeddings

# Attention Sink with Repeated Tokens as Inputs

- For LLMs with NOPE / Relative PE / ALiBi / Rotary

$$\mathbf{P} = \mathbf{0}$$

Residual streams before Transformer blocks

$$\mathbf{h}_t^0 = \mathbf{x}\mathbf{W}_E + \mathbf{P}$$

Then

$$\mathbf{h}_1^0 = \mathbf{h}_2^0 = \dots = \mathbf{h}_T^0$$

Using induction, we can prove (all have massive activations, distribute the sink)

$$\mathbf{h}_1^l = \mathbf{h}_2^l = \dots = \mathbf{h}_T^l, \quad \forall \quad 0 \leq l \leq L$$

# Attention Sink with Repeated Tokens as Inputs

- We can even derive the closed form / upper bound attention distributions for NOPE / Relative PE / ALiBi / Rotary (see the paper).
- However, absolute / learnable PE (e.g., GPT2) have no such properties

LLM	Sink <sub>1</sub> <sup>ε</sup> (%)		
	natural	random	repeat
GPT2-XL	77.00	70.29	62.28
Mistral-7B	97.49	75.21	0.00
LLaMA2-7B Base	92.47	90.13	0.00
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# When Attention Sink Emerges in LLMs?

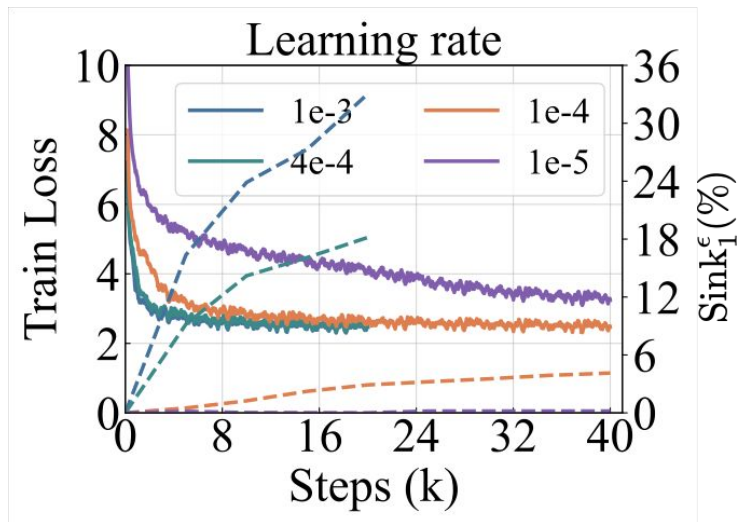
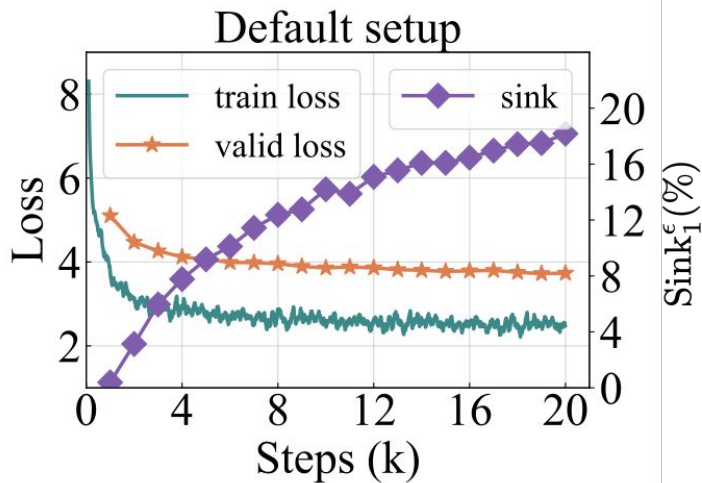
- Attention sink appears during LLM pre-training
- Attributing attention sink phenomenon to LLM pre-training

$$\min_{\theta} \mathbb{E}_{\mathbf{X} \sim p_{\text{data}}} [\mathcal{L}(p_{\theta}(\mathbf{X}))]$$

Optimization   Data distribution   Loss function   Model architecture

# Effects of Optimization

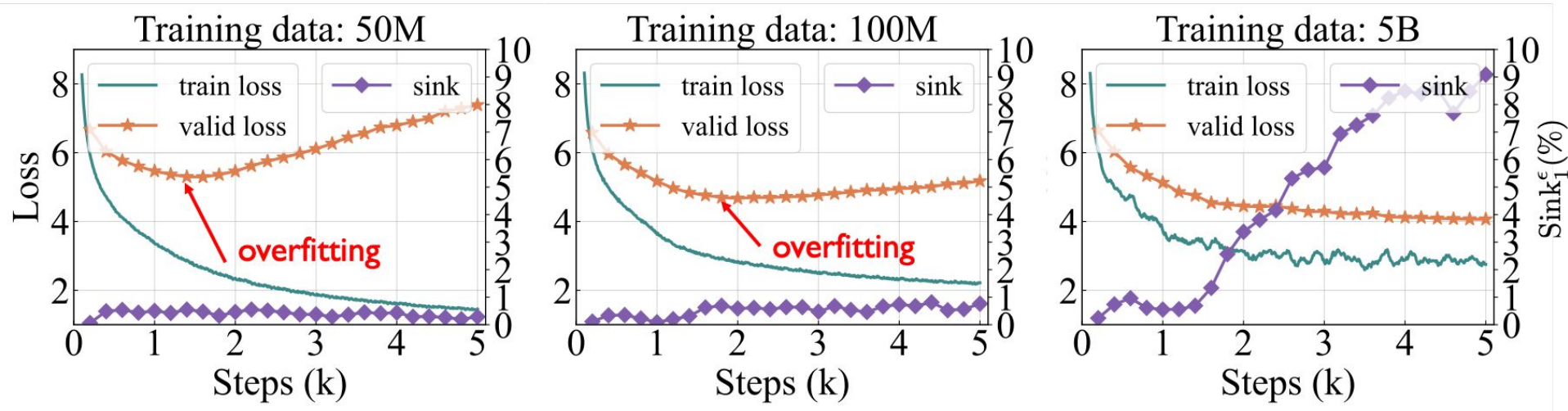
- Attention sink appears during LLM pre-training process (not initialization)
- **Large LR** encourages attention sink (even under the same LR\*steps)





# Effects of Data Distribution

- Attention sink emerges when we have enough unique training data amount



# Effects of Loss function

- Weight decay encourages attention sink

$$\mathcal{L} = \sum_{t=2}^C \log p_{\theta}(\mathbf{x}_t | \mathbf{x}_{<t}) + \gamma \|\theta\|_2^2$$

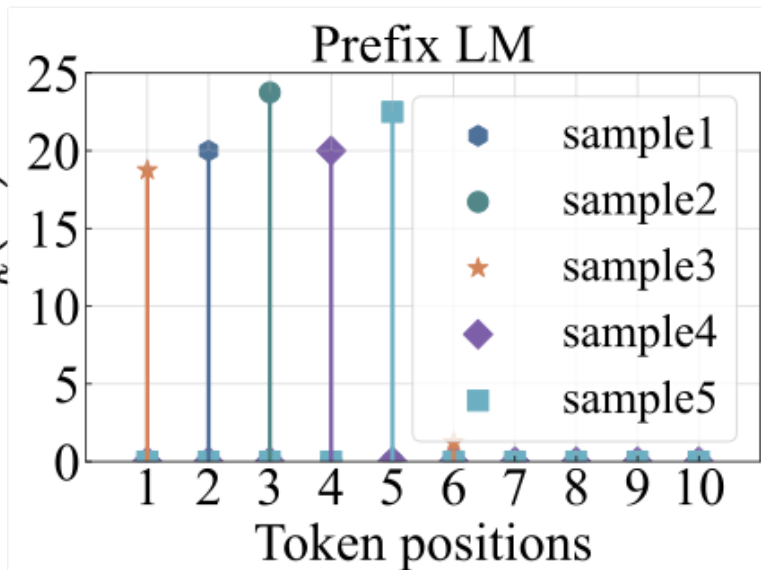
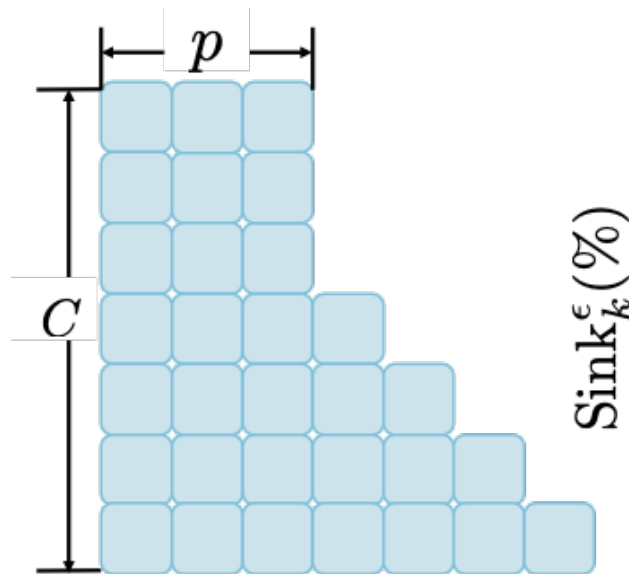
L2 regularization

$\gamma$	0.0	0.001	0.01	0.1	0.5	1.0	2.0	5.0
Sink <sub>1</sub> <sup>ε</sup> (%)	15.20	15.39	15.23	18.18	41.08	37.71	6.13	0.01
valid loss	3.72	3.72	3.72	3.73	3.80	3.90	4.23	5.24

# Effects of Loss function

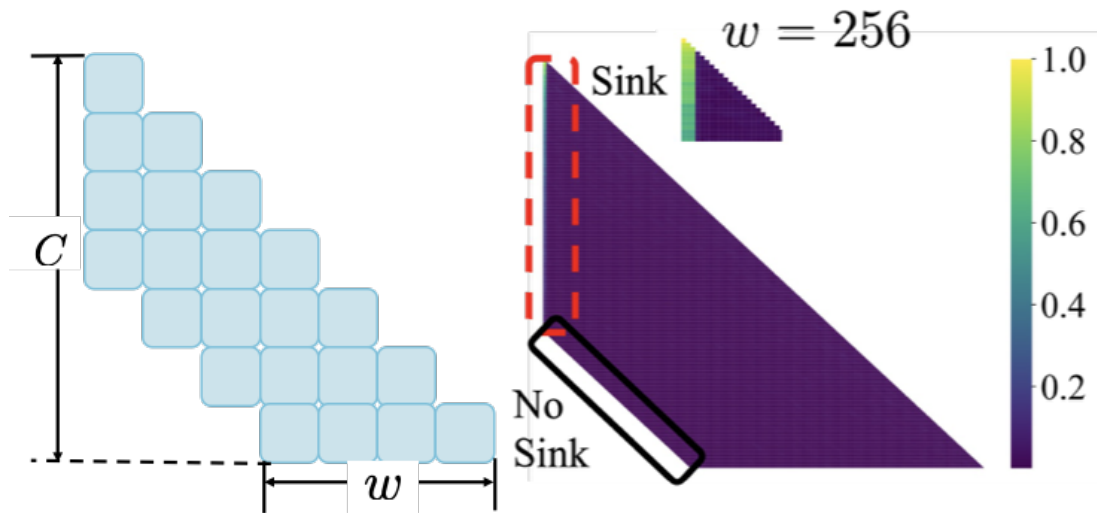
- **Prefix language modeling:** sink token shifts from the first token to other positions within the prefix

$$\mathcal{L} = \sum_{t=p+1}^C \log p_{\theta}(\mathbf{x}_t | \mathbf{x}_{p+1:t-1}, \mathbf{x}_{1:p})$$



# Effects of Loss function

- **Shift window attention**: attention sink appears on the **absolute, not the relative first** token
- Small window size mitigates attention sink



Validating sink token has key bias

$$\mathcal{L} = \sum_{t=2}^C \log p_{\theta}(\mathbf{x}_t | \mathbf{x}_{t-w:t-1})$$

# Effects of Model Architecture

The following designs do not affect the emergence of attention sink

- Positional embeddings

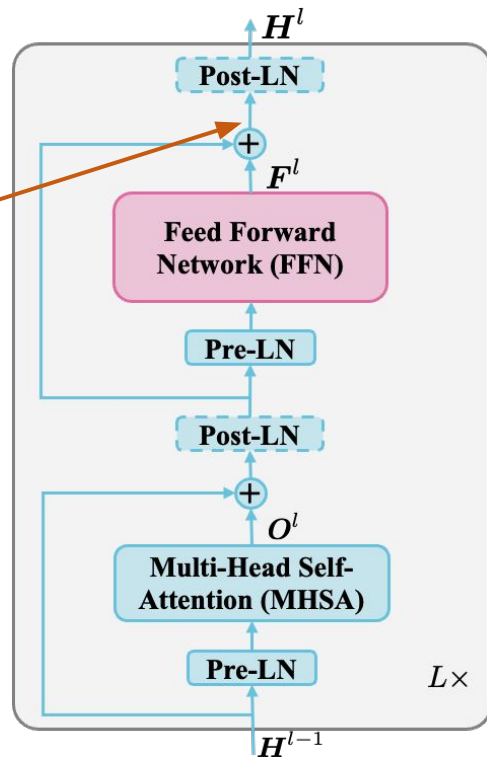
NOPE, learnable PE, absolute PE, relative PE, Rotary, ALIBI

# Effects of Model Architecture

The following designs do not affect the emergence of attention sink

- Positional embeddings
- Pre-norm or post-norm

Massive activations  
happen before LN



# Effects of Model Architecture

The following designs do not affect the emergence of attention sink

- Positional embeddings
- Pre-norm or post-norm
- FFNs with different activation functions
- Number of attention heads, how to combine multiple heads
- ...

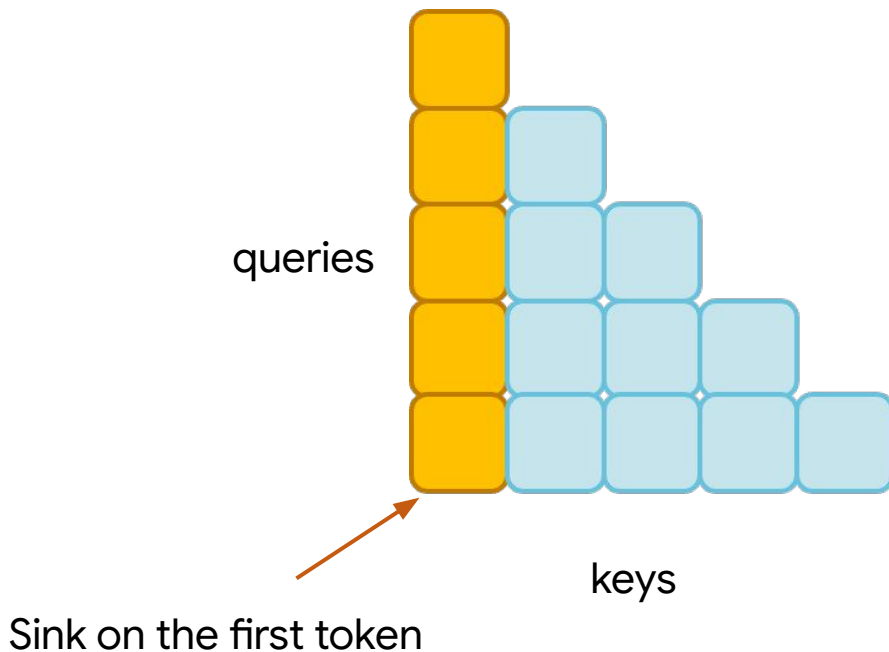
# Effects of Model Attention Design

- Standard softmax attention

$$\text{Softmax} \left( \frac{1}{\sqrt{d_h}} \mathbf{Q}^{l,h} \mathbf{K}^{l,h\top} + \mathbf{M} \right) \mathbf{V}^{l,h}$$

queries      keys      values

Casual mask





# Effects of Model Attention Design

- Softmax attention with a **learnable sink token**

$$\text{Softmax} \left( \frac{1}{\sqrt{d_h}} \begin{bmatrix} \mathbf{q}^{*l,h} \\ \mathbf{Q}^{l,h} \end{bmatrix} \begin{bmatrix} \mathbf{k}^{*l,h\top} & \mathbf{K}^{l,h\top} \end{bmatrix} + \mathbf{M} \right) \begin{bmatrix} \mathbf{v}^{*l,h} \\ \mathbf{V}^{l,h} \end{bmatrix}$$

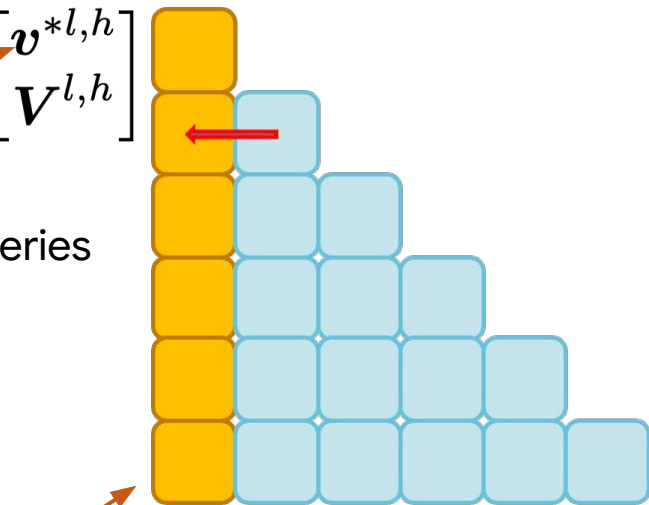
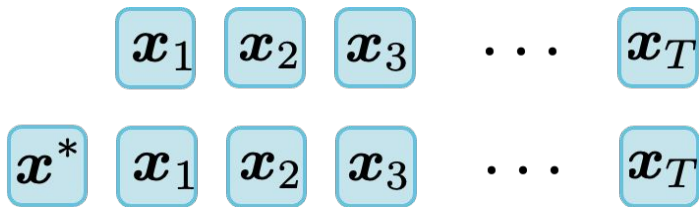
QKV for sink token

queries

keys

Sink on the learnable  
sink token

Learnable sink token

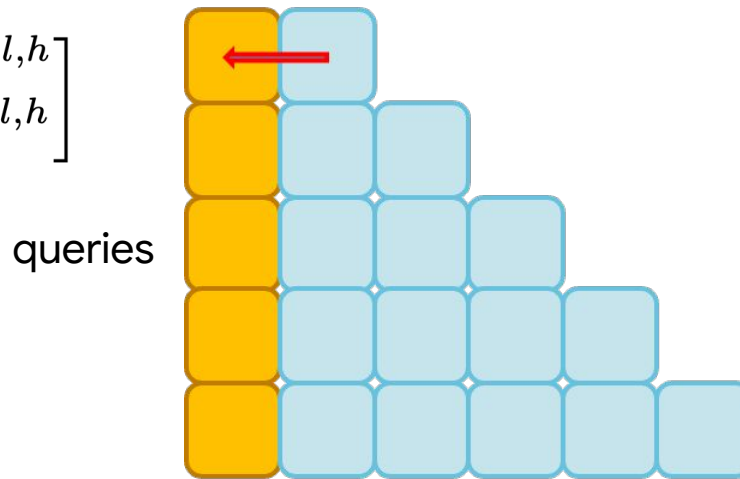


# Effects of Model Attention Design

- Softmax attention with **learnable KV biases**

$$\text{Softmax} \left( \frac{1}{\sqrt{d_h}} \mathbf{Q}^{l,h} \left[ \mathbf{k}^{*,l,h\top} \quad \mathbf{K}^{l,h\top} \right] + \mathbf{M} \right) \begin{bmatrix} \mathbf{v}^{*,l,h} \\ \mathbf{V}^{l,h} \end{bmatrix}$$

Learnable KV biases



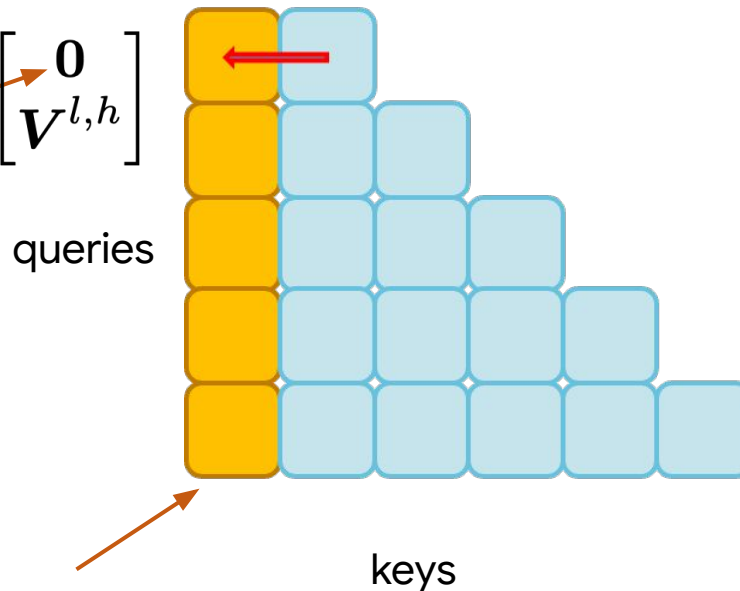
Sink on the learnable K  
biases

# Effects of Model Attention Design

- Softmax attention with **learnable K biases**

$$\text{Softmax} \left( \frac{1}{\sqrt{d_h}} \mathbf{Q}^{l,h} \begin{bmatrix} \mathbf{k}^{*l,h\top} & \mathbf{K}^{l,h\top} \end{bmatrix} + \mathbf{M} \right) \begin{bmatrix} \mathbf{0} \\ \mathbf{V}^{l,h} \end{bmatrix}$$

Learnable K biases,  
zero V biases



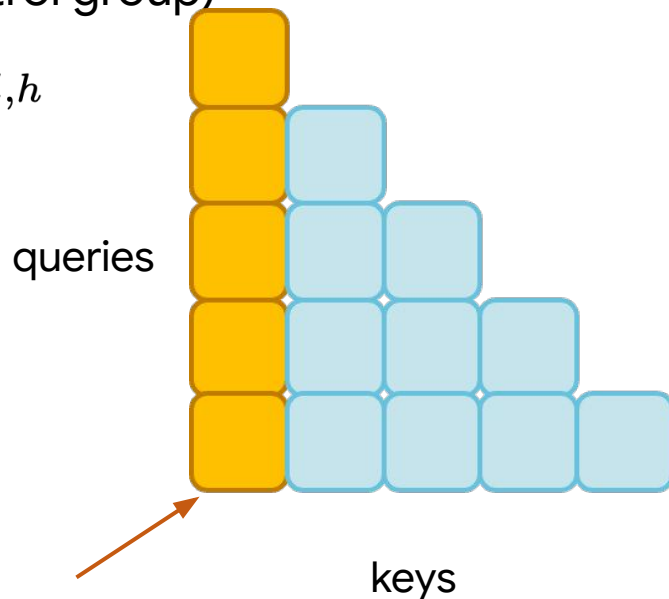
Sink on the learnable  
key biases

# Effects of Model Attention Design

- Softmax attention with **learnable K biases** (control group)

$$\text{Softmax} \left( \frac{1}{\sqrt{d_h}} \mathbf{Q}^{l,h} \mathbf{K}^{l,h \top} + \mathbf{M} \right) \mathbf{V}^{l,h} + \mathbf{v}^{*l,h}$$

Learnable V biases



Sink on the first token,  
no effects

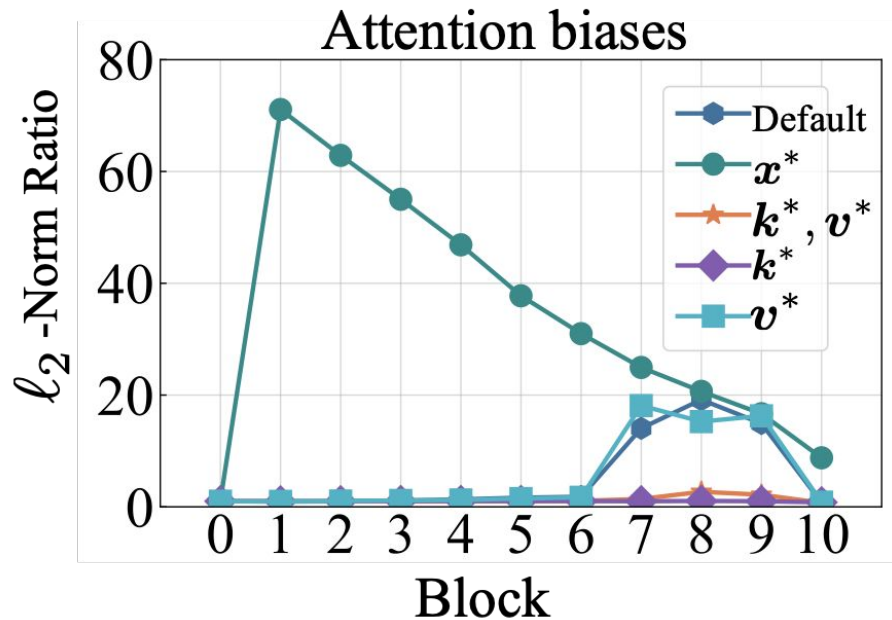
# Effects of Attention Biases

- Attention biases can absorb attention sink from the actual first token

Attention in each head	Sink <sub>*</sub> <sup>ε</sup> (%)	Sink <sub>1</sub> <sup>ε</sup> (%)	valid loss
$\text{Softmax} \left( \frac{1}{\sqrt{d_h}} \mathbf{Q}^{l,h} \mathbf{K}^{l,h \top} + \mathbf{M} \right) \mathbf{V}^{l,h}$	-	18.18	3.73
$\text{Softmax} \left( \frac{1}{\sqrt{d_h}} \begin{bmatrix} \mathbf{q}^{*,l,h} \\ \mathbf{Q}^{l,h} \end{bmatrix} \begin{bmatrix} \mathbf{k}^{*,l,h \top} & \mathbf{K}^{l,h \top} \end{bmatrix} + \mathbf{M} \right) \begin{bmatrix} \mathbf{v}^{*,l,h} \\ \mathbf{V}^{l,h} \end{bmatrix}$	74.12	0.00	3.72
$\text{Softmax} \left( \frac{1}{\sqrt{d_h}} \mathbf{Q}^{l,h} \begin{bmatrix} \mathbf{k}^{*,l,h \top} & \mathbf{K}^{l,h \top} \end{bmatrix} + \mathbf{M} \right) \begin{bmatrix} \mathbf{v}^{*,l,h} \\ \mathbf{V}^{l,h} \end{bmatrix}$	72.76	0.04	3.72
$\text{Softmax} \left( \frac{1}{\sqrt{d_h}} \mathbf{Q}^{l,h} \begin{bmatrix} \mathbf{k}^{*,l,h \top} & \mathbf{K}^{l,h \top} \end{bmatrix} + \mathbf{M} \right) \begin{bmatrix} \mathbf{0} \\ \mathbf{V}^{l,h} \end{bmatrix}$	73.34	0.00	3.72
$\text{Softmax} \left( \frac{1}{\sqrt{d_h}} \mathbf{Q}^{l,h} \mathbf{K}^{l,h \top} + \mathbf{M} \right) \mathbf{V}^{l,h} + \mathbf{v}^{*,l,h}$	-	17.53	3.73

# Effects of Attention Biases

- Key biases can significantly mitigate massive activations, as no need to develop new biases



# Effects of Attention Biases

- Value bias needs to be close to zero

$\mathbf{v}^{*l,h}$	$\mathbf{0}$	$\mathbf{v}'$	$5\mathbf{v}'$	$20\mathbf{v}'$	$\mathbf{v}''$	$5\mathbf{v}''$	$20\mathbf{v}''$
$\text{Sink}_*^\epsilon(\%)$	73.34	70.03	44.43	1.51	69.74	27.99	0.00
$\text{Sink}_1^\epsilon(\%)$	0.00	0.06	3.71	25.88	2.15	5.93	11.21
valid loss	3.72	3.72	3.72	3.71	3.72	3.72	3.73

$$\mathbf{v}' = [1, 0, 0, \dots, 0]$$

$$\mathbf{v}'' = [1, 1, 1, \dots, 1] / \sqrt{d_h}$$

# Effects of Attention Biases

- Key bias is low-rank

$d_a$	1	2	4	8	16	32	64
$\text{Sink}_*^\epsilon(\%)$	32.18	30.88	30.94	31.39	23.30	51.23	69.19
$\text{Sink}_1^\epsilon(\%)$	4.74	4.96	4.39	4.54	2.19	1.94	0.04
valid loss	3.73	3.72	3.72	3.73	3.73	3.73	3.72



# Comparing different Attention Biases

- Learnable key biases, zero value biases

$$\text{Softmax} \left( \frac{1}{\sqrt{d_h}} \mathbf{Q}^{l,h} \begin{bmatrix} \mathbf{k}^{*l,h \top} & \mathbf{K}^{l,h \top} \end{bmatrix} + \mathbf{M} \right) \begin{bmatrix} \mathbf{0} \\ \mathbf{V}^{l,h} \end{bmatrix}$$

- Softmax off-by-one

$$\text{Softmax} \left( \frac{1}{\sqrt{d_h}} \begin{bmatrix} \mathbf{0}^{*l,h \top} & \mathbf{Q}^{l,h} \mathbf{K}^{l,h \top} \end{bmatrix} + \mathbf{M} \right) \begin{bmatrix} \mathbf{0} \\ \mathbf{V}^{l,h} \end{bmatrix}$$

- Learnable attention score biases (single number for each head, layer)

$$\text{Softmax} \left( \frac{1}{\sqrt{d_h}} \begin{bmatrix} \mathbf{b}^{*l,h \top} & \mathbf{Q}^{l,h} \mathbf{K}^{l,h \top} \end{bmatrix} + \mathbf{M} \right) \begin{bmatrix} \mathbf{0} \\ \mathbf{V}^{l,h} \end{bmatrix}$$
$$\mathbf{b}^{*l,h} = b^{*l,h} [1, 1, 1, \dots, 1]$$

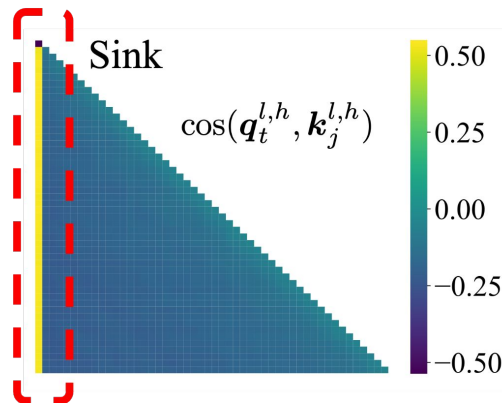
# Comparing different Attention Biases

- Softmax off-by-one: with any query, the cosine similarity is zero

$$\text{Softmax} \left( \frac{1}{\sqrt{d_h}} \left[ \mathbf{0}^{*l,h\top} \quad \mathbf{Q}^{l,h} \mathbf{K}^{l,h\top} \right] + \mathbf{M} \right) \left[ \begin{matrix} \mathbf{0} \\ \mathbf{V}^{l,h} \end{matrix} \right]$$

- Original format:
- Zero may already be enough

$$(\text{softmax}_1(x))_i = \frac{\exp(x_i)}{1 + \sum_j \exp(x_j)}$$



# Effects of Attention Biases

The learnable key bias and **zero** value bias experiments show that:

- Large attention score does not mean important in semantic
- Sink token save extra attention, adjusts the dependence among tokens

But why LLMs need such a mechanism?

# Effects of Normalization in Softmax Attention

Whether this is due to the normalization in Softmax attention?

$$\mathbf{v}_i^\dagger = \sum_{j=1}^i \frac{\alpha \text{sim}(\varphi(\mathbf{q}_i), \varphi(\mathbf{k}_j))}{\sum_{j'=1}^i \text{sim}(\varphi(\mathbf{q}_i), \varphi(\mathbf{k}_{j'}))} \mathbf{v}_j = \sum_{j=1}^i \frac{\text{sim}(\varphi(\mathbf{q}_i), \varphi(\mathbf{k}_j))}{\sum_{j'=1}^i \text{sim}(\varphi(\mathbf{q}_i), \varphi(\mathbf{k}_{j'}))} \mathbf{h}_j(\alpha \mathbf{W}_V),$$

$$\mathbf{o}'_i = \text{Concat}_{h=1}^H(\mathbf{v}_i'^h) \mathbf{W}_O.$$

Scaling the normalization  $\mathbf{Z}_i \rightarrow \mathbf{Z}_i/\alpha$ , equivalent to scaling weight matrices, and then scaling the LR, mitigates attention sink

$$\begin{aligned} \mathbf{W}_O^{s+1} &= \mathbf{W}_O^s - \eta \nabla_{\mathbf{W}_O^s} \mathcal{L}(\alpha \mathbf{W}_O^s) \\ &= \mathbf{W}_O^s - \alpha \eta \nabla_{\mathbf{W}} \mathcal{L}(\mathbf{W})|_{\mathbf{W}=\alpha \mathbf{W}_O^s}, \end{aligned}$$

$$\begin{aligned} \hat{\mathbf{W}}_O^{s+1} &= \hat{\mathbf{W}}_O^s - \eta' \nabla_{\hat{\mathbf{W}}_O^s} \mathcal{L}(\hat{\mathbf{W}}_O^s) \\ &= \alpha \mathbf{W}_O^s - \eta' \nabla_{\mathbf{W}} \mathcal{L}(\mathbf{W})|_{\mathbf{W}=\alpha \mathbf{W}_O^s}, \end{aligned}$$

# Effects of Normalization in Softmax Attention

Power of sum to one: may mitigate attention sink but does not prevent, sensitive to LR, large LR may incentivize attention sink

$$\mathbf{v}_i^\dagger = \frac{\sum_{j=1}^i \text{sim}(\varphi(\mathbf{q}_i), \varphi(\mathbf{k}_j)) \mathbf{v}_j}{\left( \sum_{j'=1}^i \text{sim}(\varphi(\mathbf{q}_i), \varphi(\mathbf{k}_{j'})) \right)^{\frac{1}{p}}}$$
$$\mathbf{v}_i^\dagger = \sum_{j=1}^i \left( \frac{\exp(\frac{\mathbf{q}_i \mathbf{k}_j^\top}{\sqrt{d_h/p}})}{\sum_{j'=1}^i \exp(\frac{\mathbf{q}_i \mathbf{k}_{j'}^\top}{\sqrt{d_h/p}})} \right)^{\frac{1}{p}} \mathbf{v}_j$$

# Effects of Normalization in Softmax Attention

- Removing the normalization in Softmax attention

Using sigmoid attention (exponential kernel in Softmax tends to explode)

$$\text{Sigmoid} \left( \frac{1}{\sqrt{d_h}} \mathbf{Q}^{l,h} \mathbf{K}^{l,h\top} + \mathbf{M} \right) \mathbf{V}^{l,h}$$

Or ELU plus one attention

No normalization -> No attention sink; add back -> attention sink

# Effects of Normalization in Softmax Attention

## Other attention variants

$\text{sim}(\varphi(\mathbf{q}_i), \varphi(\mathbf{k}_j))$	$\mathbf{Z}_i$	$\text{Sink}_1^\epsilon(\%)$	valid loss
$\exp(\frac{\mathbf{q}_i \mathbf{k}_j^\top}{\sqrt{d_h}})$	$\sum_{j'=1}^i \exp(\frac{\mathbf{q}_i \mathbf{k}_{j'}^\top}{\sqrt{d_h}})$	18.18	3.73
$\text{sigmoid}(\frac{\mathbf{q}_i \mathbf{k}_j^\top}{\sqrt{d_h}})$	1	0.44*	3.70
$\text{sigmoid}(\frac{\mathbf{q}_i \mathbf{k}_j^\top}{\sqrt{d_h}})$	$\sum_{j'=1}^i \text{sigmoid}(\frac{\mathbf{q}_i \mathbf{k}_{j'}^\top}{\sqrt{d_h}})$	30.24	3.74
$\text{elu}(\frac{\mathbf{q}_i \mathbf{k}_j^\top}{\sqrt{d_h}}) + 1$	1	0.80*	3.69
$\text{elu}(\frac{\mathbf{q}_i \mathbf{k}_j^\top}{\sqrt{d_h}}) + 1$	$\sum_{j'=1}^i \text{elu}(\frac{\mathbf{q}_i \mathbf{k}_{j'}^\top}{\sqrt{d_h}}) + 1$	-	-
$\frac{(\text{elu}(\mathbf{q}_i)+1)(\text{elu}(\mathbf{k}_j)+1)^\top}{\sqrt{d_h}}$	$\sum_{j'=1}^i \frac{(\text{elu}(\mathbf{q}_i)+1)(\text{elu}(\mathbf{k}_{j'}+1)^\top}{\sqrt{d_h}}$	53.65*	4.19
$\frac{(\text{elu}(\mathbf{q}_i)+1)(\text{elu}(\mathbf{k}_j)+1)^\top}{\sqrt{d_h}}$	1	-	-
$\mathbf{q}_i \mathbf{k}_j^\top$	$\max \left( \left  \sum_{j'=1}^i \mathbf{q}_i \mathbf{k}_{j'}^\top \right , 1 \right)$		

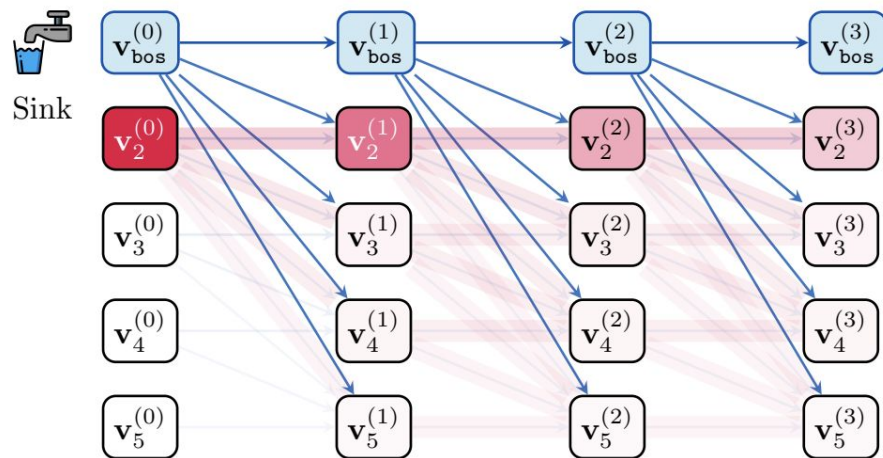
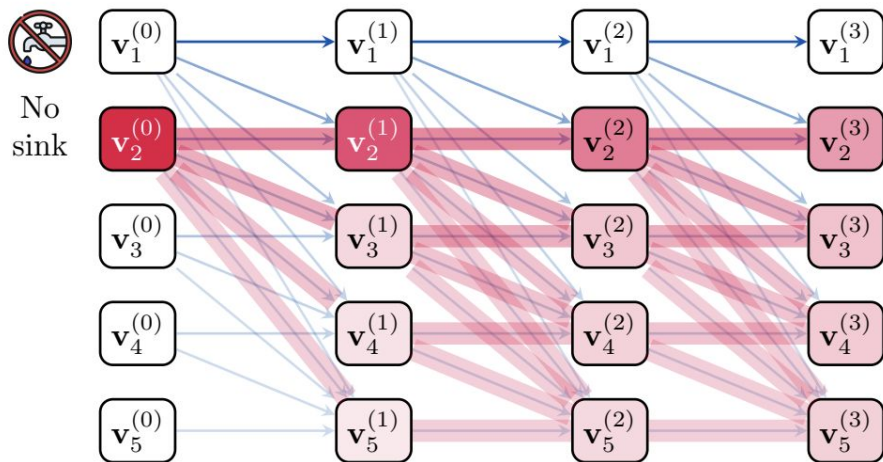
# I am attempting to answer ...

- Mechanism understanding of Attention Sink?
- When Attention Sink Emerges in LLMs?
- Why LLMs need Attention Sink?
- Why GPT-OSS and Qwen3-Next consider Attention Sink in the Model Design?



# LLMs need attention sink to prevent over-mixing

- Attention blocks try to mix representations
- Attention sink serves as a mechanism to prevent over-mixing (see the paper for theory, longer context needs stronger mechanism)

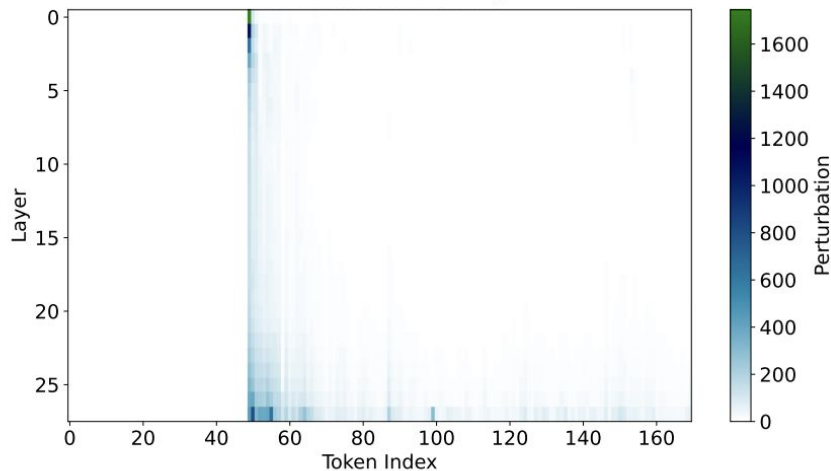


# LLMs need attention sink to prevent over-mixing

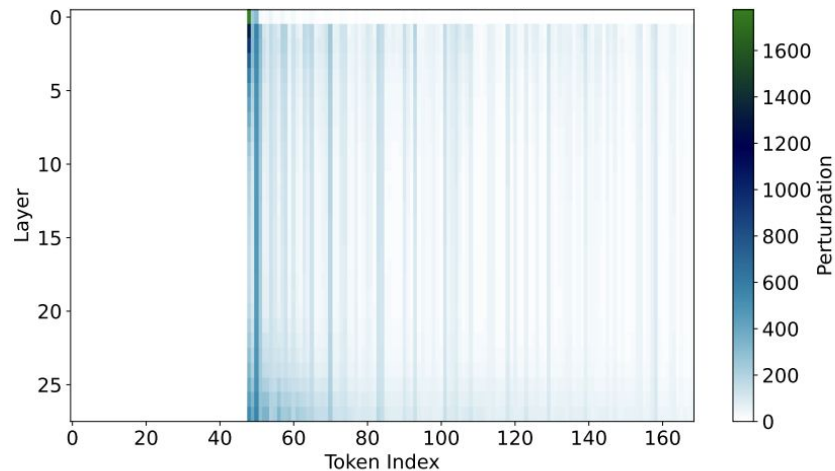
With attention sink, perturbation on one token (“greatest”->”best”) won’t change token representations a lot



Sink



No  
sink

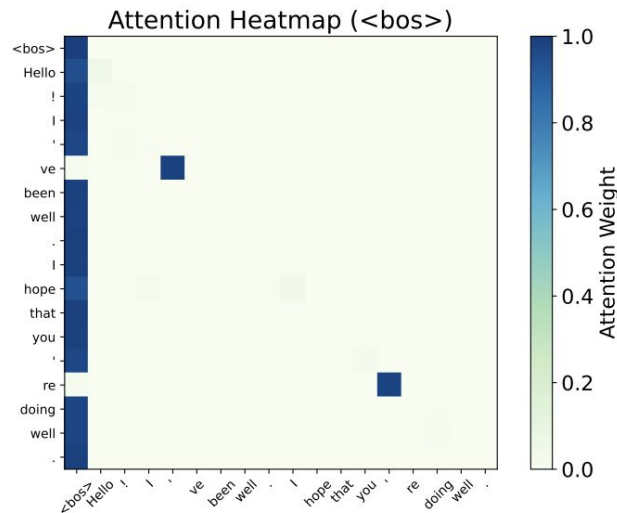


# Attention sink implements “no-op”

- Attention sink approximates “no-op”: either sharply to attend one important token or attend to the first token
- From the representation mixing perspective, LLMs need “no-op” to prevent over-mixing

$$\mathbf{v}_i^\dagger = \sum_{j=1}^i \alpha_{ij} \mathbf{v}_j = \alpha_{i1} \mathbf{v}_1 + \sum_{j \neq 1}^i \alpha_{ij} \mathbf{v}_j$$

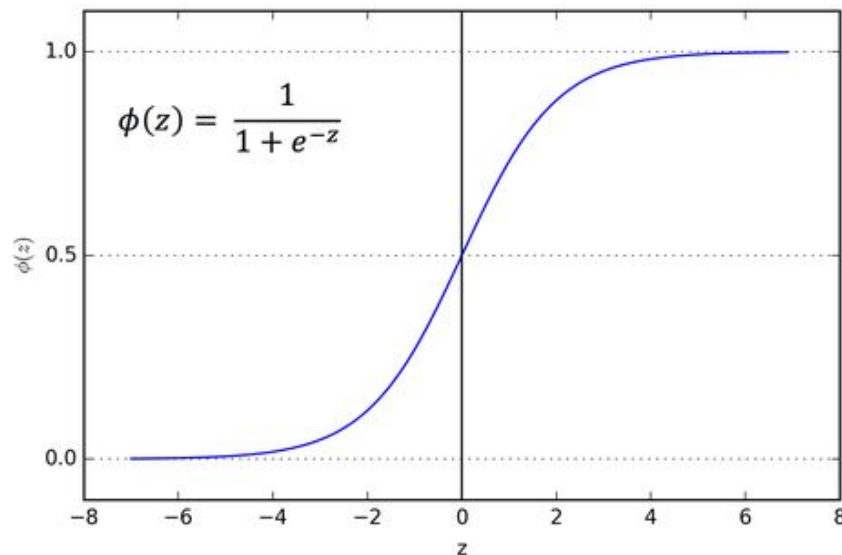
Small



# Interpreting attention variants using “no-op”

Sigmoid attention allows approximate  
zero attention

$$\text{Sigmoid} \left( \frac{1}{\sqrt{d_h}} \mathbf{Q}^{l,h} \mathbf{K}^{l,h\top} + M \right) \mathbf{V}^{l,h}$$



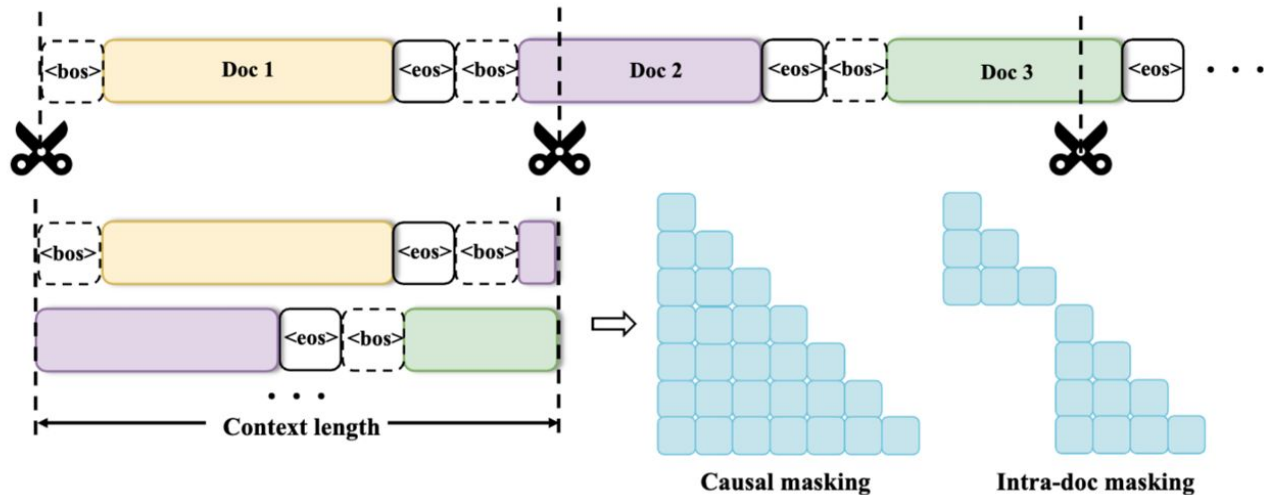
# Interpreting attention variants using “no-op”

The following linear attention could have all zero attention scores

$\text{sim}(\varphi(\mathbf{q}_i), \varphi(\mathbf{k}_j))$	$\mathbf{Z}_i$	$\text{Sink}_1^\epsilon(\%)$	valid loss
$\exp(\frac{\mathbf{q}_i \mathbf{k}_j^\top}{\sqrt{d_h}})$	$\sum_{j'=1}^i \exp(\frac{\mathbf{q}_i \mathbf{k}_{j'}^\top}{\sqrt{d_h}})$	18.18	3.73
$\frac{\mathbf{q}_i \mathbf{k}_j^\top}{\sqrt{d_h}}$	$\max \left( \left  \sum_{j'=1}^i \frac{\mathbf{q}_i \mathbf{k}_{j'}^\top}{\sqrt{d_h}} \right , 1 \right)$	-	-
$\frac{\mathbf{q}_i \mathbf{k}_j^\top}{\sqrt{d_h}}$	1	0.00*	3.99
$\frac{\text{mlp}(\mathbf{q}_i) \text{mlp}(\mathbf{k}_j)^\top}{\sqrt{d_h}}$	$\max \left( \left  \sum_{j'=1}^i \frac{\text{mlp}(\mathbf{q}_i) \text{mlp}(\mathbf{k}_{j'})^\top}{\sqrt{d_h}} \right , 1 \right)$	0.19*	3.85
$\frac{\text{mlp}(\mathbf{q}_i) \text{mlp}(\mathbf{k}_j)^\top}{\sqrt{d_h}}$	1	0.74*	3.91

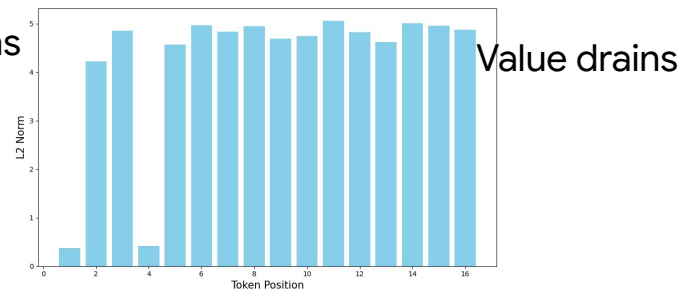
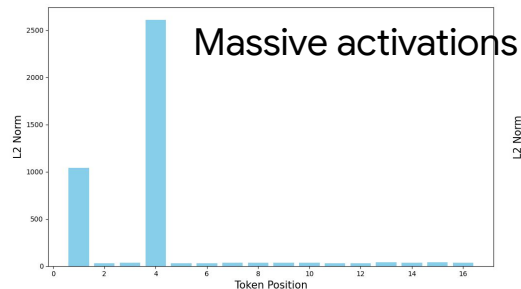
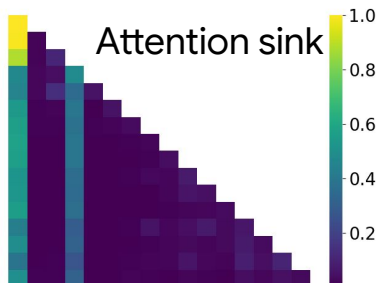
# When Attention Sink Attaches to <BOS>

Data packing (fixed <BOS> in the first position will have similar behavior as Gemma)

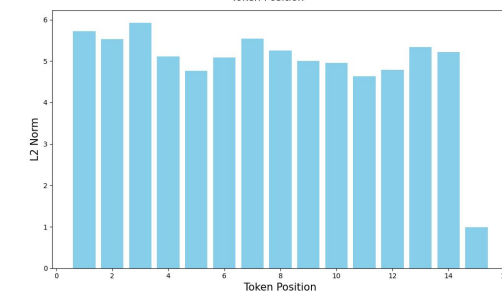
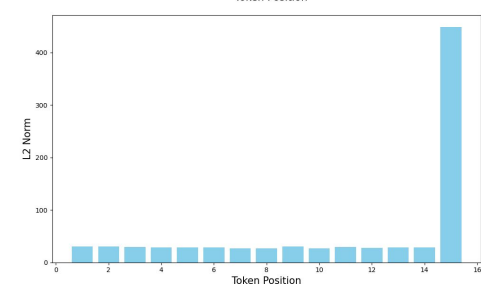
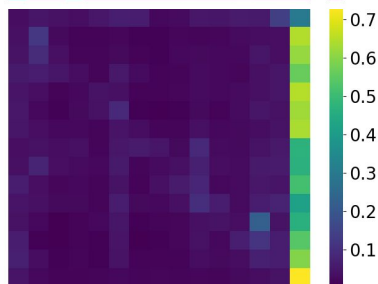


# Attention sink / “No-op” widely exists in Transformer family

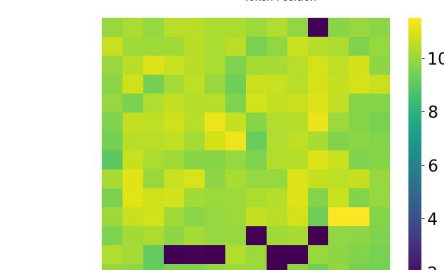
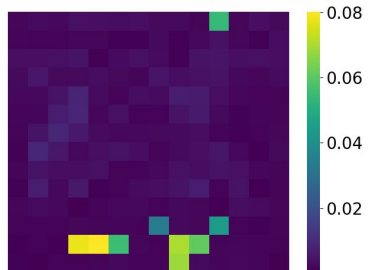
LLaMA



BERT



ViT



Also appear in  
diffusion  
transformers

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- Mechanism understanding of Attention Sink?
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- Why LLMs need Attention Sink?
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# GPT-OSS adopts Attention Biases

- Learnable key biases, zero value biases

$$\text{Softmax} \left( \frac{1}{\sqrt{d_h}} \mathbf{Q}^{l,h} \begin{bmatrix} \mathbf{k}^{*l,h \top} & \mathbf{K}^{l,h \top} \end{bmatrix} + \mathbf{M} \right) \begin{bmatrix} \mathbf{0} \\ \mathbf{V}^{l,h} \end{bmatrix}$$

- Softmax off-by-one

$$\text{Softmax} \left( \frac{1}{\sqrt{d_h}} \begin{bmatrix} \mathbf{0}^{*l,h \top} & \mathbf{Q}^{l,h} \mathbf{K}^{l,h \top} \end{bmatrix} + \mathbf{M} \right) \begin{bmatrix} \mathbf{0} \\ \mathbf{V}^{l,h} \end{bmatrix}$$

- Learnable attention score biases (single number for each head, layer)

$$\text{Softmax} \left( \frac{1}{\sqrt{d_h}} \begin{bmatrix} \mathbf{b}^{*l,h \top} & \mathbf{Q}^{l,h} \mathbf{K}^{l,h \top} \end{bmatrix} + \mathbf{M} \right) \begin{bmatrix} \mathbf{0} \\ \mathbf{V}^{l,h} \end{bmatrix}$$
$$\mathbf{b}^{*l,h} = b^{*l,h} [1, 1, 1, \dots, 1]$$

# GPT-OSS adopts Attention Biases

The first token does not develop strong attention sink, thus mitigating massive activations/outliers

Benefits 1: facilitate quantization, pre-training stability

**Pinned**

**Xiangming Gu** @gu\_xiangming · Aug 6

I noticed that @OpenAI added learnable bias to attention logits before softmax. After softmax, they deleted the bias. This is similar to what I have done in my ICLR2025 paper: [openreview.net/forum?id=78Nn4....](https://openreview.net/forum?id=78Nn4....)

I used learnable key bias and set corresponding value bias zero. In this way, [Show more](#)

$$\begin{aligned} & \left( \begin{bmatrix} \mathbf{K}^{*,l,h} & \mathbf{K}^{l,h} \end{bmatrix}^\top + \mathbf{M} \right) \begin{bmatrix} \mathbf{v}^{*,l,h} \\ \mathbf{V}^{l,h} \end{bmatrix} \\ & \left( \begin{bmatrix} \mathbf{K}^{*,l,h} & \mathbf{K}^{l,h} \end{bmatrix}^\top + \mathbf{M} \right) \begin{bmatrix} \mathbf{v}^{*,l,h} \\ \mathbf{V}^{l,h} \end{bmatrix} \\ & \left( \begin{bmatrix} \mathbf{K}^{*,l,h} & \mathbf{K}^{l,h} \end{bmatrix}^\top + \mathbf{M} \right) \begin{bmatrix} \mathbf{0} \\ \mathbf{V}^{l,h} \end{bmatrix} \\ & \left( \begin{bmatrix} \mathbf{K}^{*,l,h} & \mathbf{K}^{l,h} \end{bmatrix}^\top + \mathbf{M} \right) \mathbf{V}^{l,h} + \mathbf{v}^{*,l,h} \end{aligned}$$

**Attention biases**

Block	Green (Circles)	Blue (Circles)	Orange (Stars)	Purple (Diamonds)	Cyan (Squares)
0	0.0	0.0	0.0	0.0	0.0
1	1.0	0.0	0.0	0.0	0.0
2	0.8	0.0	0.0	0.0	0.0
3	0.6	0.0	0.0	0.0	0.0
4	0.4	0.0	0.0	0.0	0.0
5	0.2	0.0	0.0	0.0	0.0
6	0.1	0.0	0.0	0.0	0.0
7	0.0	0.1	0.0	0.0	0.0
8	0.0	0.0	0.0	0.0	0.0
9	0.0	0.0	0.0	0.0	0.0

**OpenAI** @OpenAI · Aug 6

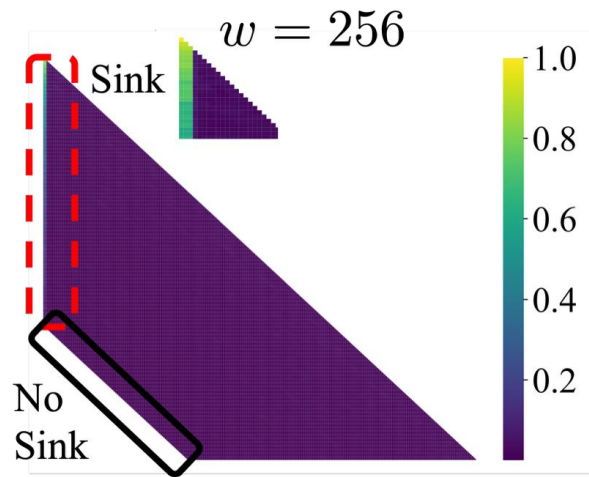
Our open models are here.  
Both of them.

[openai.com/open-models](https://openai.com/open-models)

22 185 1.7K 276K

# GPT-OSS adopts Attention Biases

- Attention sink only happens in **absolute** first token, not **relative** first token
- Tokens beyond window size have no sinks to attend, possible over-mixing



$$\text{Softmax} \left( \frac{1}{\sqrt{d_h}} \mathbf{Q}^{l,h} \begin{bmatrix} \mathbf{k}^{*l,h\top} & \mathbf{K}^{l,h\top} \end{bmatrix} + \mathbf{M} \right) \begin{bmatrix} \mathbf{0} \\ \mathbf{V}^{l,h} \end{bmatrix}$$

- Facilitate long context, especially in LLMs with alternative shifted window / full attention

# Qwen3-Next adopts Gated Attention

$$\text{Sigmoid}(\mathbf{G}^{l,h}) \odot \left[ \text{Softmax} \left( \frac{1}{\sqrt{d_h}} \mathbf{Q}^{l,h} \mathbf{K}^{l,h\top} + \mathbf{M} \right) \mathbf{V}^{l,h} \right]$$

Transformations  
of inputs



**Sigmoid gate** allows “no-op”, no need to  
only rely on attention sink for “no-op”

—————→ No attention sink, massive activations,  
better long context, pre-training stability

Google DeepMind



**sea**  
connecting the dots

**AI Lab**



Thank you for listening!